

[How to Play Golf](#) by [Walt Disney](#)

Animation Sericel - Main Subject: Animation & Cartoon

ArtRev.com



Item Number

1971212254

Retail Value

\$300

ArtRev.com Price

\$80

You Save 73% Off [-\$220.00]

Dimensions (As Shown)

12W x 10.75H Inches

30.48W x 27.3H cm

Medium

Animation Sericel

Edition

- Edition Size is Unknown

Custom Framing

- Design-it-yourself and Save!
- Museum-Quality Framing
- Up to 50% off Gallery Prices



Frame Your Artwork Online & Save!

Did you know that you can custom frame this artwork to your exact taste and specifications. Spark your own creativity and frame your artwork in as little as 2 minutes in three easy steps! Our Online frame shop offers museum quality framing services at prices up to 50% off your local gallery or frame shop. [See art collection](#) .

About Walt Disney

The Walt Disney Company is one of the largest media and entertainment corporations in the world. Founded on October 16, 1923 by brothers Walt and Roy Disney as a small animation studio, it became one of the largest Hollywood studios and also owns eleven theme parks, two water parks and several television networks, including the American Broadcasting Company (ABC).

Disney's corporate headquarters and primary production facilities are located in California at the Walt Disney Studios.

The company is a component of the Dow Jones Industrial Average.

Animation Sericel

A cel, short for celluloid, is a transparent sheet on which objects are drawn or painted for traditional, hand-drawn animation. Actual celluloid [consisting of cellulose nitrate and camphor] was used during the first half of the 20th century, but since it was flammable and dimensionally unstable it was largely replaced by cellulose acetate. With the advent of computer assisted animation production, the use of cels has been practically abandoned in major productions. Disney stopped using cels in 1990 when Computer Animation Production System [CAPS] replaced this element in their animation process.

Generally, the characters are drawn on cels and laid over a static background drawing. This reduces the number of times an image has to be redrawn and enables studios to split up the production process to different specialised teams. Using this assembly line way to animate has made it possible to produce films much more cost-effectively. The invention of the technique is generally attributed to Earl Hurd, who patented the process in 1914. The outline of the images are drawn on the back of the cel. The colors are also painted on the back to eliminate brushstrokes. Traditionally, the outlines were hand-inked but now they are almost exclusively xeroographed on. Another important breakthrough in cel animation was the development of the Animation Photo Transfer [APT] process, first seen in *The Black Cauldron*, released in 1985.

Production cels were sometimes sold after the animation process was completed. More popular shows and movies demanded higher prices for the cels, with some selling for thousands of dollars.

Some cels are not used for actual production work, but may be a [special] or [limited edition] version of the artwork, sometimes even printed [lithographed] instead of hand-painted. These normally do not fetch as high a price as original [under-the-camera] cels, which are true collector's items. Some unique cels have fetched record prices at art auctions. For example, a large [Panorama] cel depicting numerous characters from the finale of *Who Framed Roger Rabbit* sold for \$50,600 at Sotheby's in 1989, including its original background.

Disney Stores sold production cels from *The Little Mermaid* [their last film to use cels] at prices from \$2,500 to \$3,500, without the original backgrounds. Lithographed [sericels] from the same film were \$250, with edition sizes of 2,500 5,000 pieces.

Copyright Notice: This document was generated on ArtRev.com on 12/15/2017 1:21:21 AM (U.S. Eastern Time Zone) - Copyright 2017 ArtRev.com, Inc. All Rights Reserved. The entire contents of this brochure is the property of ArtRev.com. You may not modify, copy, reproduce, republish, or distribute any portion of this brochure without the prior express written consent of ArtRev.com, Inc.

Authenticity & Price Match Guarantee: Shop with confidence. ArtRev.com is proud to be the first online art retailer to offer a "[lifetime authenticity guarantee](#)" with every limited edition or original work of art. Most limited edition and original artworks ship with a Certificate of Authenticity free of charge. This certificate is an official and valuable document that most insurance companies require in order to insure artworks against damage or theft. ArtRev.com will make every possible attempt to match or beat the advertised price of any major Internet competitor, art gallery, or frame shop; given that they are authorized to sell the item from the publisher or artist, and have the exact item in stock available for immediate sale.

Pricing & Availability: Due to the dynamic nature of the ArtRev.com website, prices and availability are subject to change without notice. ArtRev.com is not responsible for any pricing errors.